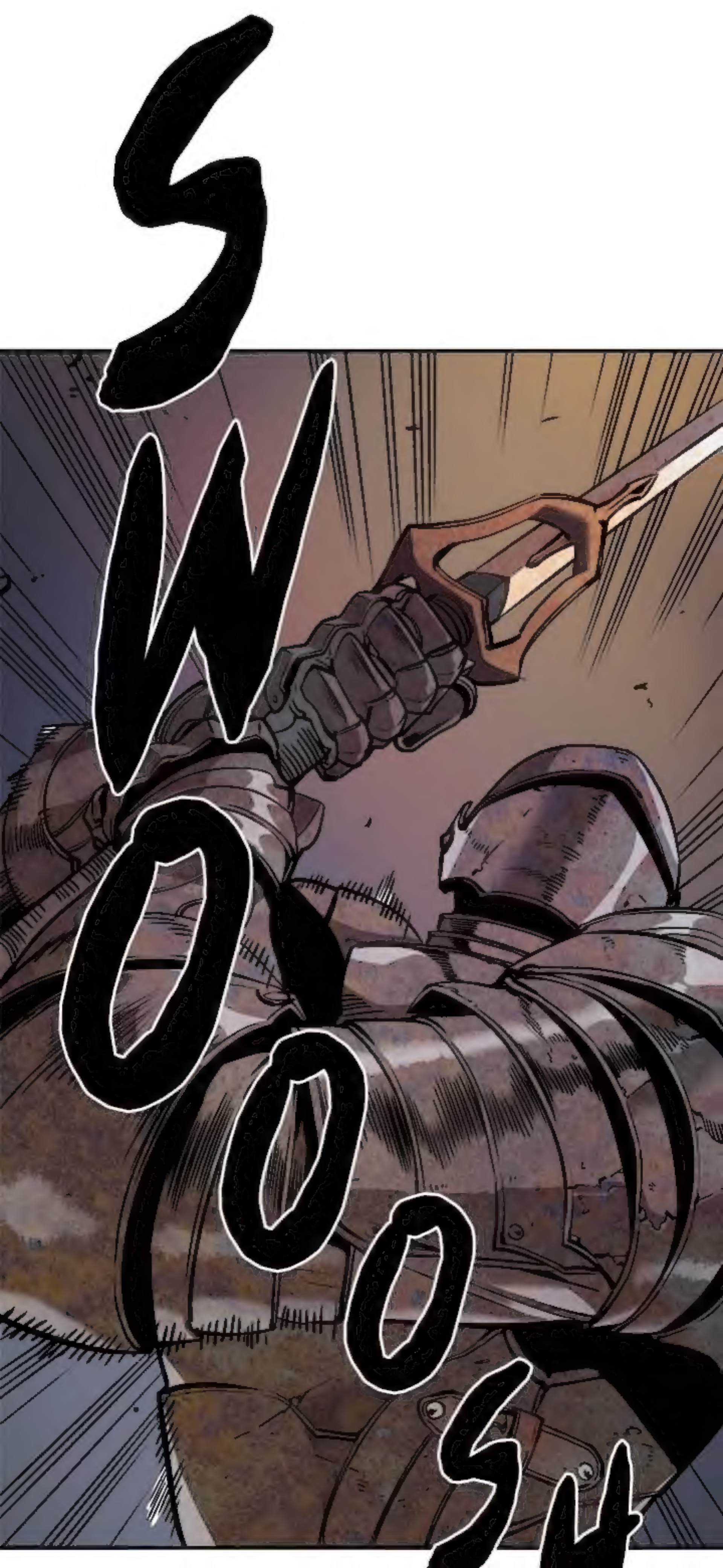
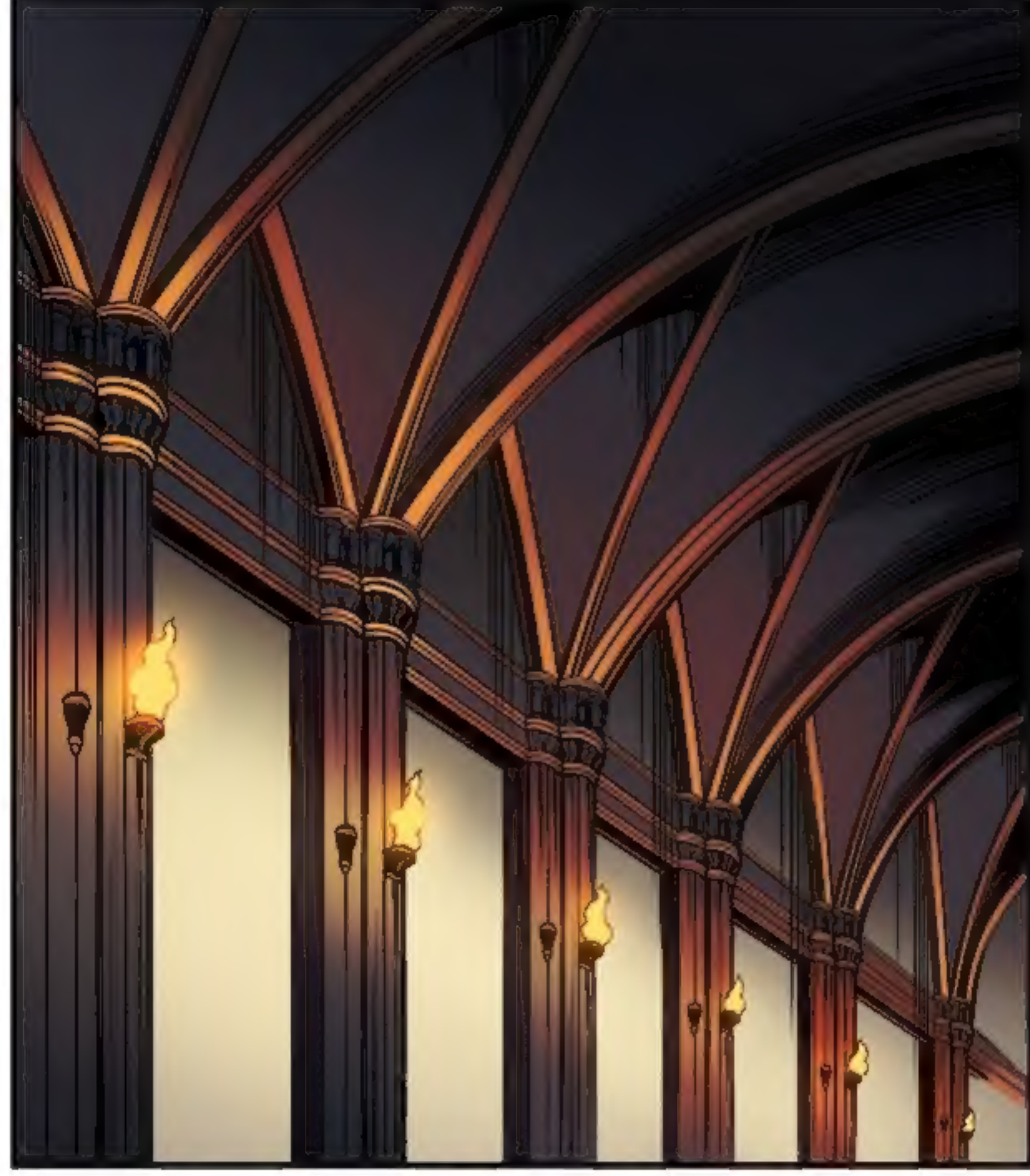


# Solo Leveling

Art · DUBU (REDICE STUDIO)  
Original Novel · Chugong  
Story · h-goon

38







[ACTIVE]



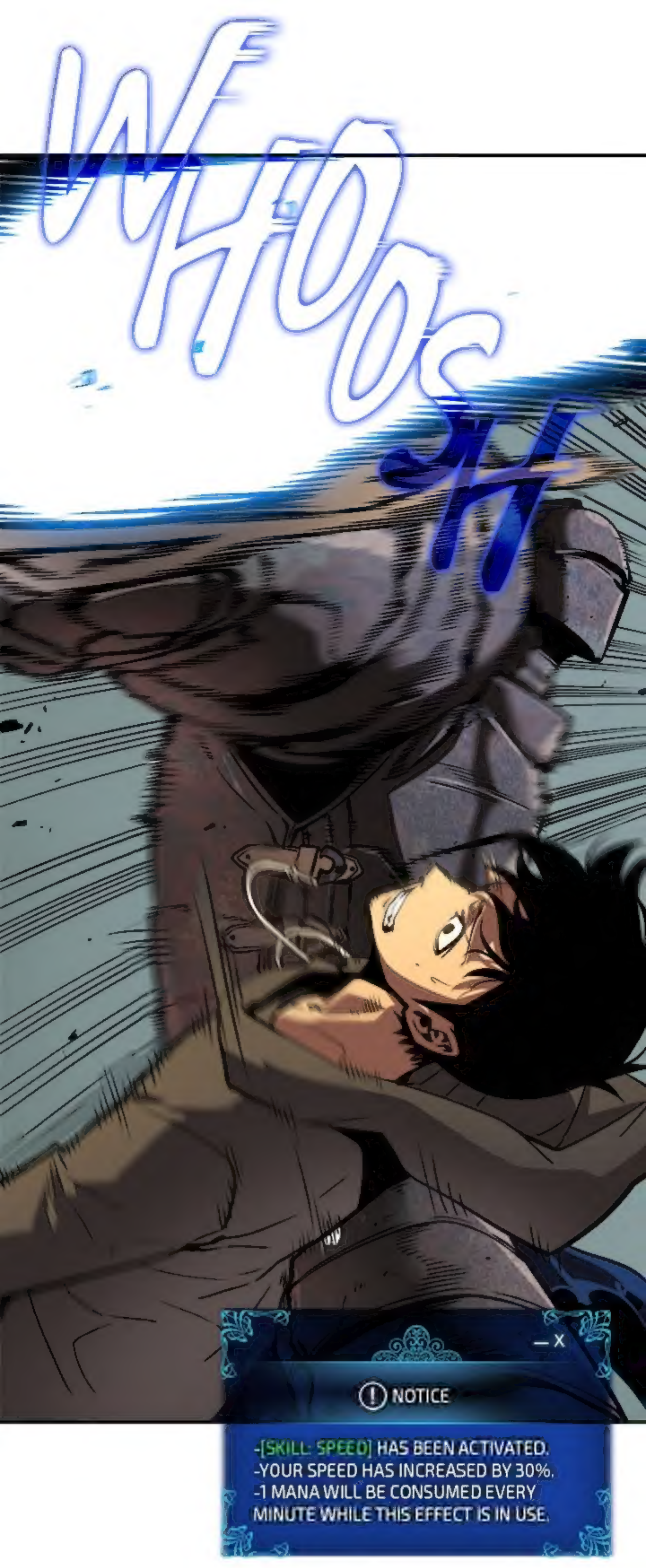
CRITICAL ATTACK

LV. 1

70 MANA REQUIRED.  
FOR DAGGERS ONLY.

YOUR ATTACKS HAVE BECOME MORE EFFICIENT.  
YOU ARE NOW ABLE TO FIND YOUR OPPONENT'S  
VITAL POINTS AND INFLICT CRITICAL DAMAGE.







THIS GUY ISN'T  
THAT STRONG.

IT'S JUST THAT HIS  
ARMOR IS SO THICK  
THAT MY BLADE ISN'T  
GOING THROUGH.

HIS MOVEMENTS  
ARE SLUGGISH AND  
HIS ATTACKS ARE  
WEAK.

THE ONLY  
THING IMPRESSIVE  
ABOUT THIS GUY  
IS HIS DEFENSE  
BARRIER.



YOU'RE PRETTY SLOPPY. DON'T YOU KNOW THAT BIG MOVEMENTS ONLY CREATE MORE OPENINGS FOR YOUR OPPONENT?

**SWOOSH**



I ALREADY HAVE EXPERIENCE FIGHTING AGAINST FOES WITH THICK ARMOR THAT MY BLADE COULDN'T PIERCE.











IT'S HARDER TO SEE BECAUSE I'M USING A TORCH INSTEAD OF A GLOWING STONE.



JUST LIKE THE INSTANCE DUNGEON, I WON'T BE ABLE TO LEAVE UNTIL I'VE CLEARED THIS PLACE, SO I'D BETTER TRY AND SAVE AS MUCH MANA AS I CAN.

THE MOST ANNOYING THING ABOUT THIS DUNGEON IS THAT THE DAMAGE I TAKE IS ACCUMULATED.

! NOTICE

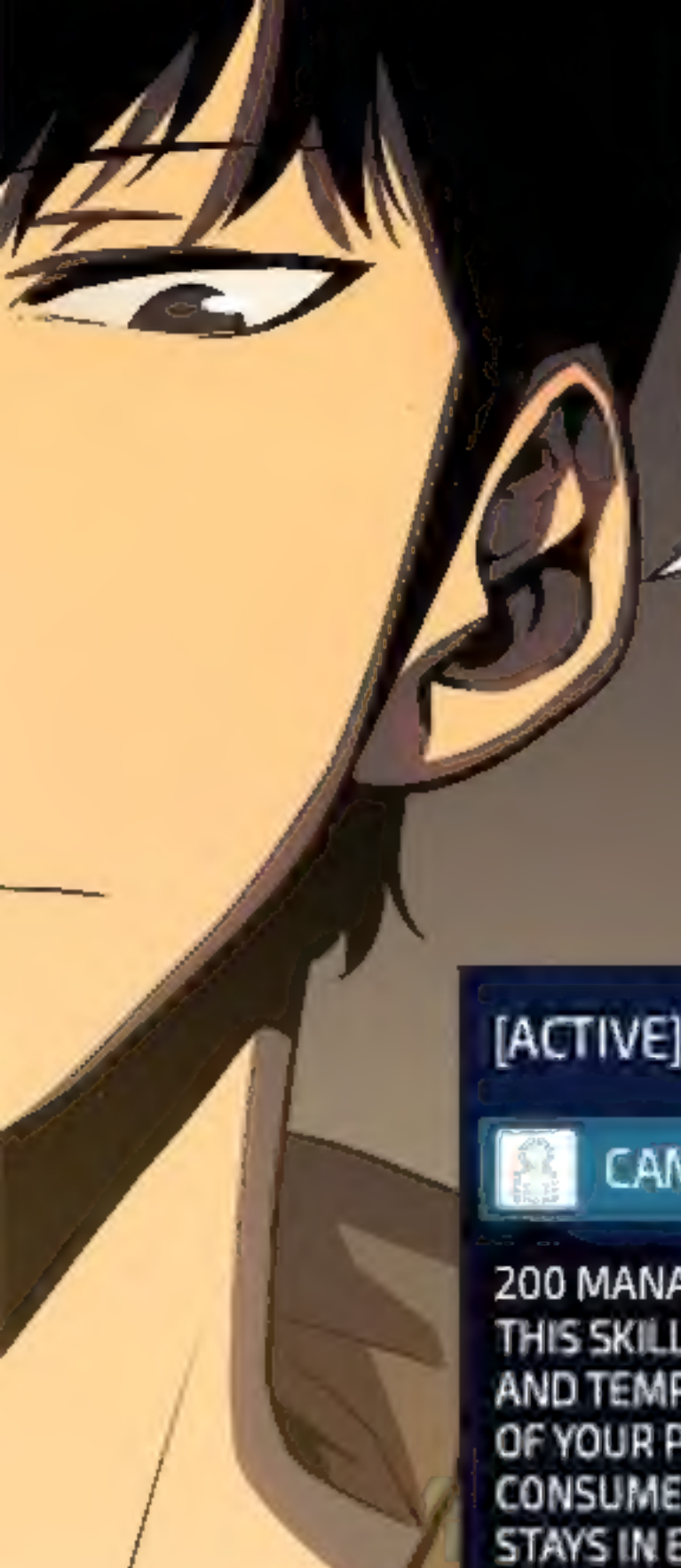
[YOU ARE NOT PERMITTED TO LEAVE THIS DUNGEON UNTIL YOU HAVE COMPLETED THE JOB CHANGE QUEST.]

! NOTICE

[CONSUMING POTIONS WITHIN THIS DUNGEON WILL HAVE NO EFFECT AND THE SHOP FUNCTION HAS BEEN DISABLED. YOU WILL ALSO NOT BE ABLE TO RECOVER YOUR STATUS UPON LEVELING UP.]

SKILLS LIKE CAMOUFLAGE AND CRITICAL ATTACK ARE PRETTY EFFECTIVE, BUT THEY USE UP TOO MUCH OF MY MANA...





IF I HAD  
KNOWN, I WOULD'VE  
INVESTED MORE IN MY  
INTELLIGENCE  
STATS.

[ACTIVE]



CAMOUFLAGE

LV. 1

200 MANA REQUIRED.  
THIS SKILL WILL CONCEAL YOUR PHYSICAL BODY  
AND TEMPORARILY OBSCURE ALL OTHER TRACES  
OF YOUR PRESENCE AS WELL. 10 MANA WILL BE  
CONSUMED FOR EVERY SECOND "CAMOUFLAGE"  
STAYS IN EFFECT.

[ACTIVE]




CRITICAL ATTACK

LV. 1

70 MANA REQUIRED.  
FOR DAGGERS ONLY.  
YOUR ATTACKS HAVE BECOME MORE  
EFFICIENT. YOU ARE NOW ABLE TO FIND  
YOUR OPPONENT'S VITAL POINTS AND  
INFLICT CRITICAL DAMAGE.

THE RANK OF THIS  
DUNGEON IS UNKNOWN,  
I CAN'T HEAL MYSELF,  
AND RUNNING AWAY  
ISN'T AN OPTION.


THIS DUNGEON IS  
VERY HIGH-RISK.



THIS JOB  
CHANGE QUEST...  
WON'T BE EASY.

IT'LL TAKE ME HOURS  
TO CLEAR THIS QUEST...  
NO, IT MAY EVEN TAKE  
ME DAYS, SO THE FACT  
THAT I CAN'T HEAL  
MYSELF MEANS...






WAIT, I DON'T  
THINK I'VE EVEN  
COMPLETED MY DAILY  
QUEST TODAY.

I THOUGHT  
I COULD FINISH  
THIS QUEST QUICKLY,  
SO I WAS GOING  
TO DO IT LATER  
TONIGHT.



I FEEL LIKE I'LL  
BE CHASED AROUND BY  
A CENTIPEDE AGAIN IF  
I DON'T GET IT DONE  
BY MIDNIGHT...

I'M CUTTING IT  
A BIT CLOSE. I'LL HAVE  
TO GET THROUGH THIS JOB  
CHANGE QUEST AS QUICKLY  
AS POSSIBLE SO THAT I  
CAN FINISH MY DAILY  
QUEST AS WELL.



NO, WAIT.

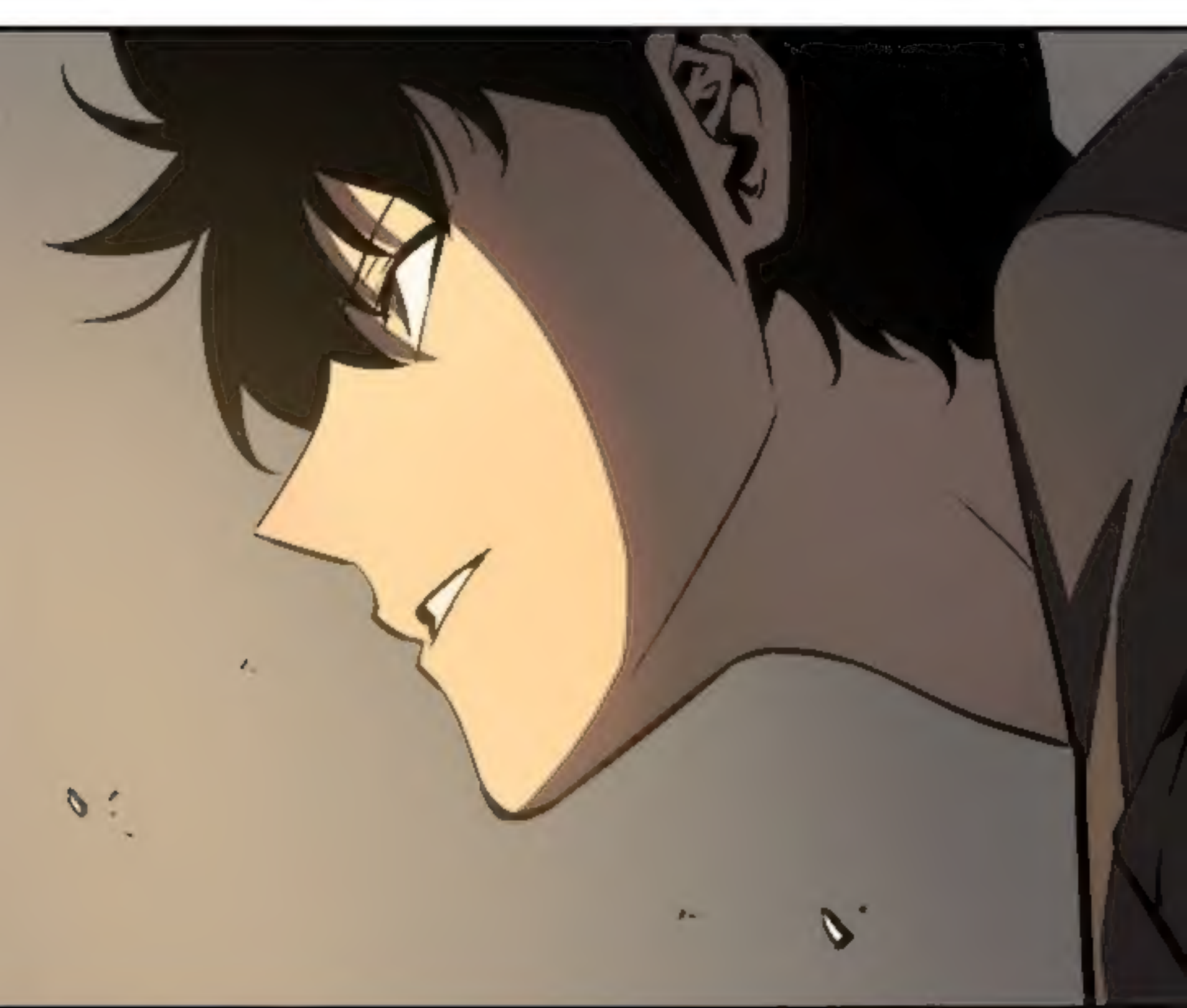
I WAS TOO  
BUSY TRYING TO RUN  
AWAY LAST TIME, BUT AT  
MY CURRENT LEVEL, I  
FEEL LIKE I COULD BEAT  
A POISONOUS GIANT  
CENTIPEDE.

CLUNK

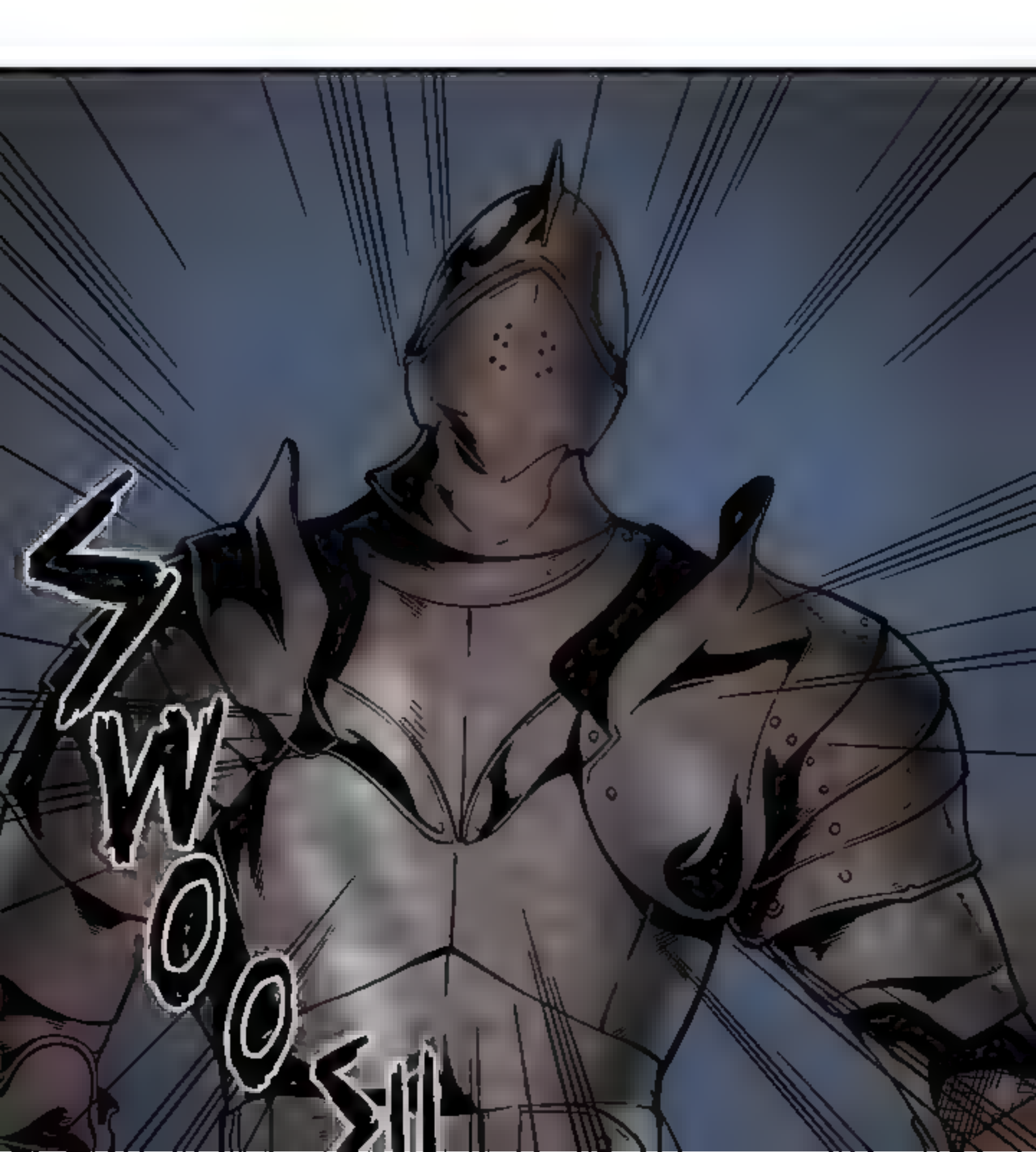
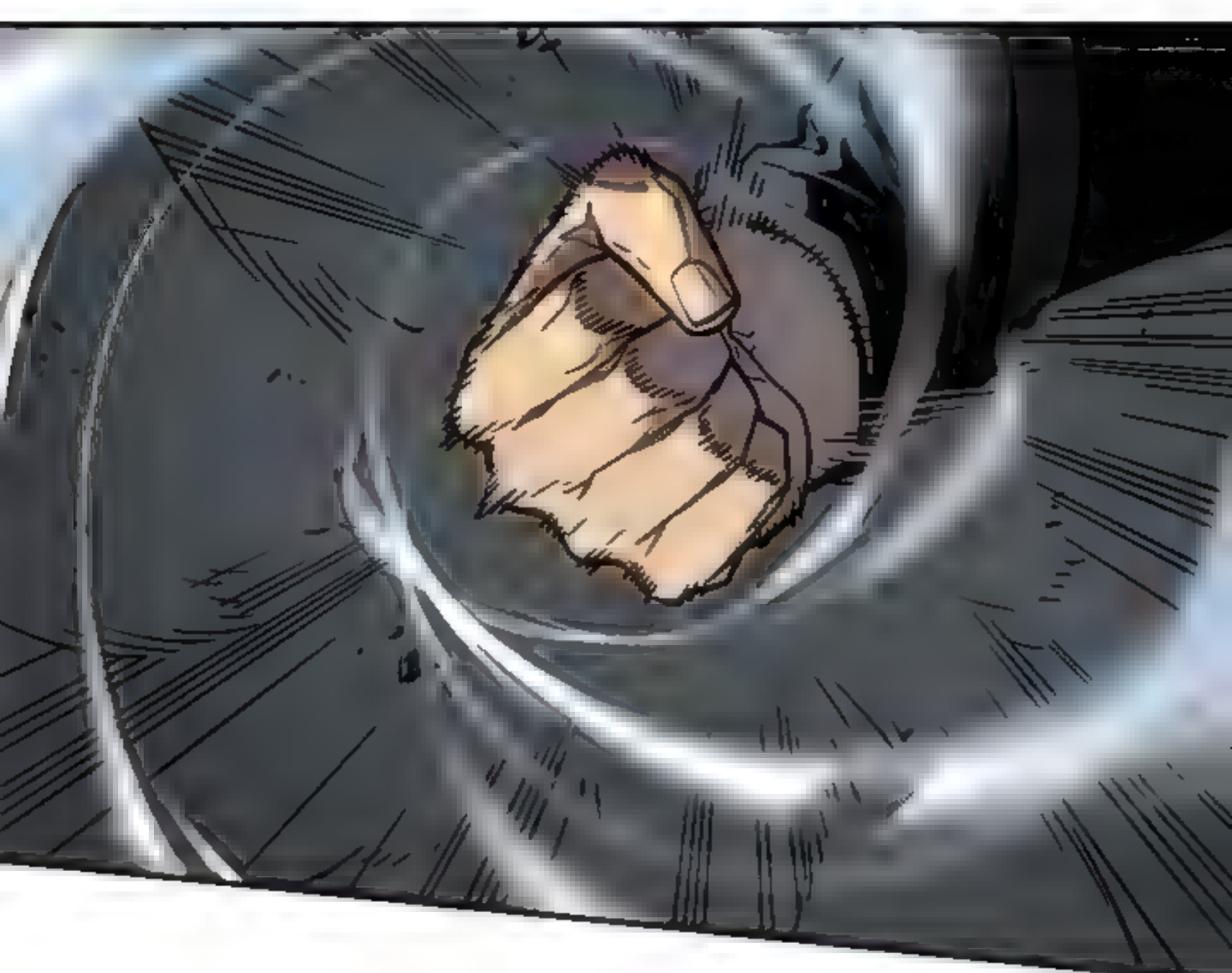
BUT BEFORE  
I DO ANY OF  
THAT...

CLUNK

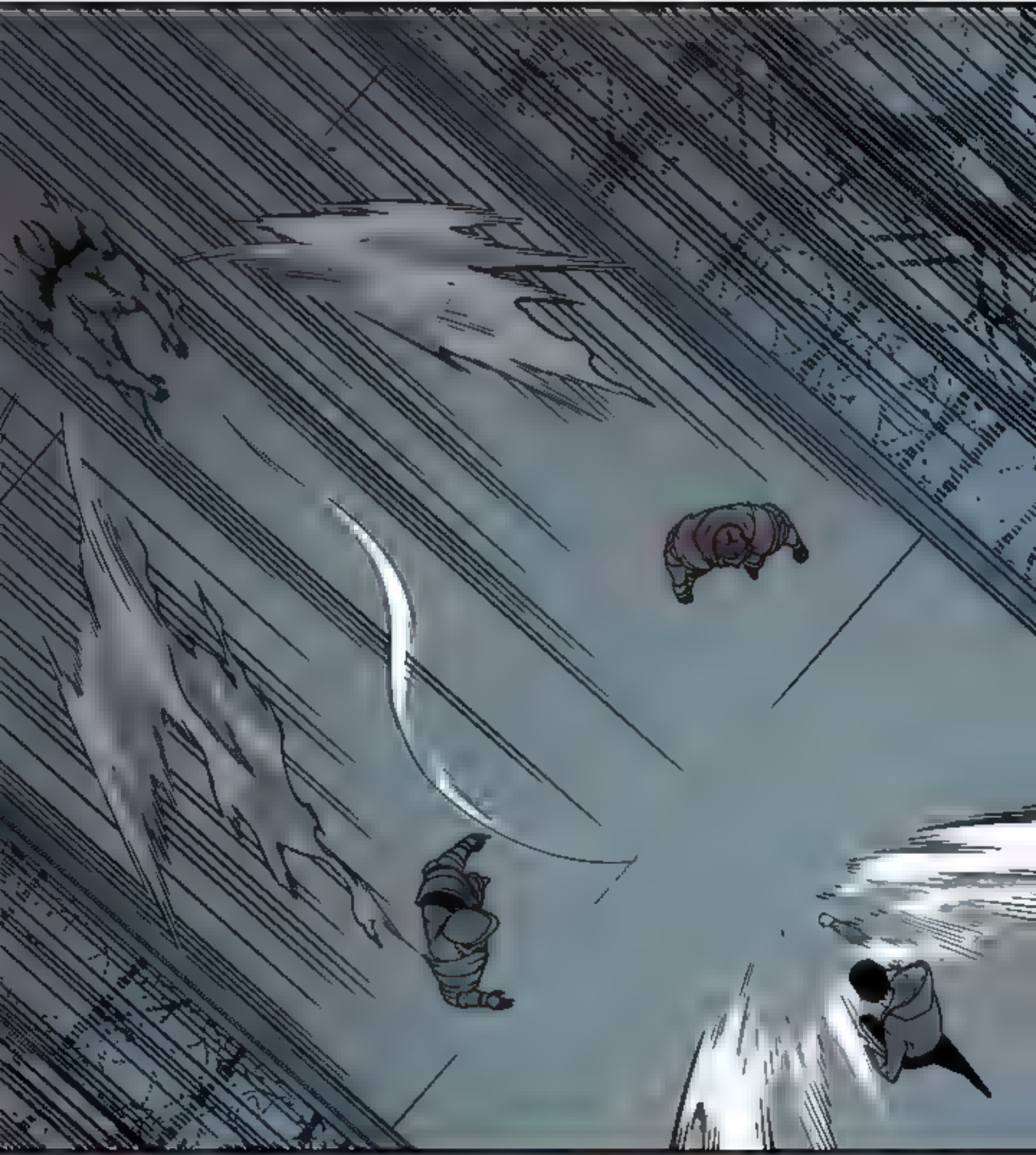




























① NOTICE

[YOU HAVE DEFEATED A KNIGHT!]  
[YOU HAVE DEFEATED A KNIGHT!]  
[YOU HAVE DEFEATED A KNIGHT!]

SOME OF THESE  
GUYS DROPPED SOME  
PRETTY GREAT  
ITEMS.



[ITEM: LEATHER POUCH]  
TYPE: MISCELLANEOUS

A POUCH TO CARRY YOUR MONEY IN.



LEVEL OF DIFFICULTY:  
TYPE: DEFENSE ITEM

PHYSICAL DAMAGE REDUCED BY 7%.  
(SLOWS MOVEMENT IF STRENGTH IS  
BELOW 80.)

I'M GLAD  
EQUIPPABLE ITEMS  
DON'T SHOW UP IN  
REAL LIFE.

I'D BECOME A  
LAUGHING STOCK IF  
PEOPLE COULD SEE  
THE ACTUAL DESIGN  
OF THIS THING.



DOES THIS  
ARMOR STILL PROVIDE  
DEFENSE EVEN THOUGH  
IT'S NOT PHYSICALLY  
VISIBLE?



[ITEM: LEATHER POUCH]  
HAS BEEN OPENED.

YOU HAVE RECEIVED  
[30,000 GOLD].

THIS IS  
THE FIRST TIME I'M  
RECEIVING AN ITEM  
THAT CONTAINS  
GOLD.

AND  
30 THOUSAND  
GOLD, AT  
THAT.

[TOTAL GOLD: 863,400G]

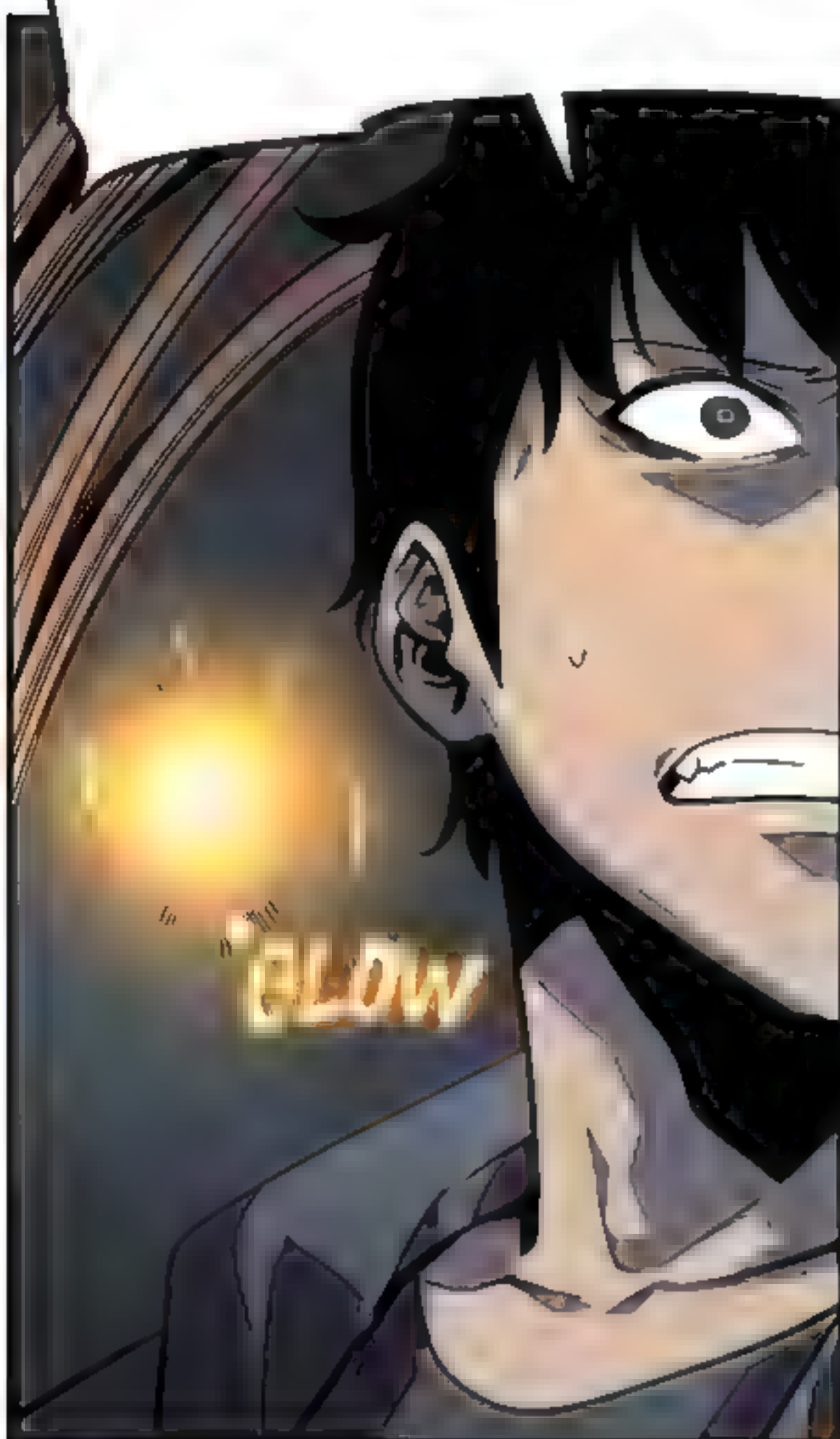






DID IT USE  
CAMOUFLAGE?!

I'LL BE ENCOUNTERING  
BEASTS THAT KNOW HOW  
TO USE CAMOUFLAGE?





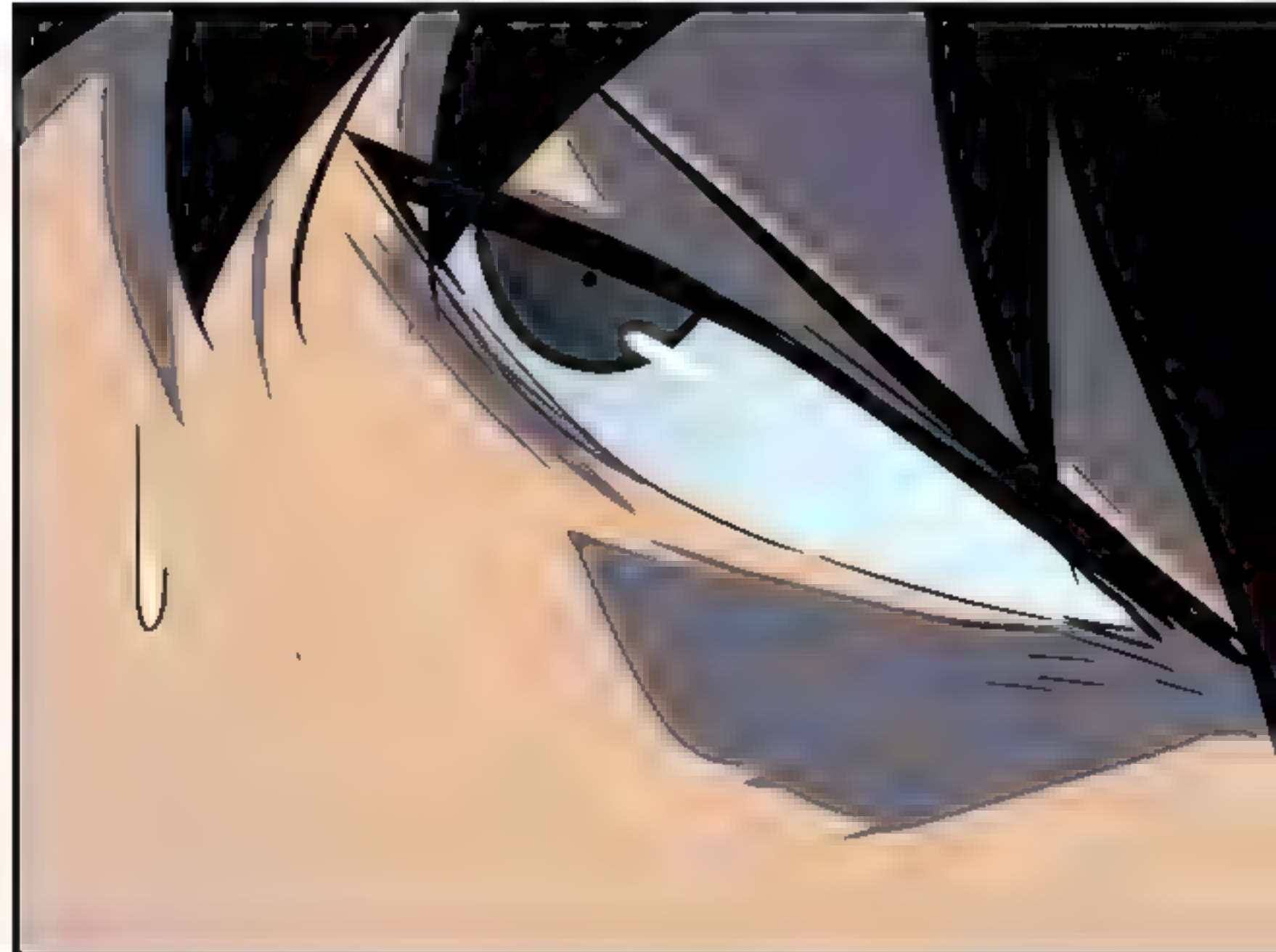
ANOTHER ONE? IS  
THIS ONE A MAGE? IT  
CAN EVEN CONTROL  
LIGHT.



SOME CAN  
USE CAMOUFLAGE AND  
SOME CAN CAST SPELLS  
USING LIGHT, JUST LIKE JO  
KYUHWAN COULD. WHAT'S  
GOING ON?



IT'S AS IF...



...I'M REFIGHTING MY  
PREVIOUS BATTLES.





THIS DUNGEON  
IS TRICKIER THAN  
I THOUGHT IT'D BE.



BECAUSE THERE ARE MULTIPLE  
TYPES OF MONSTERS, I NEED  
TO USE DIFFERENT ABILITIES IN  
ORDER TO COUNTER EACH KIND.



I NEED TO USE MY STRENGTH  
STATS TO FIGHT THE KNIGHTS, SENSE  
STATS FOR THE ASSASSINS, AGILITY  
STATS FOR THE ARCHERS, AND HEALTH  
STATS FOR THE MAGES.

IF I DON'T HAVE  
ENOUGH STRENGTH,  
I WON'T BE ABLE TO  
BREAK THROUGH THE  
KNIGHTS' ARMOR,

AND IF I  
LACK SENSE STATS,  
I'LL HAVE A HARD  
TIME PINNING DOWN  
THE ASSASSINS.

I DIDN'T INVEST  
ENOUGH ABILITY POINTS IN  
MY INTELLIGENCE STATS, SO I  
NEED TO SAVE AS MUCH MANA  
AS I CAN, WHICH MEANS I  
HAVE NO CHOICE BUT TO HOLD  
BACK ON USING MY SKILLS.

[FATIGUE: 66]

MY FATIGUE  
LEVEL IS RISING.  
I NEED TO FINISH  
THIS AS QUICKLY  
AS POSSIBLE.







I'LL BE AT A  
DISADVANTAGE  
THE LONGER THIS  
DRAGS ON.



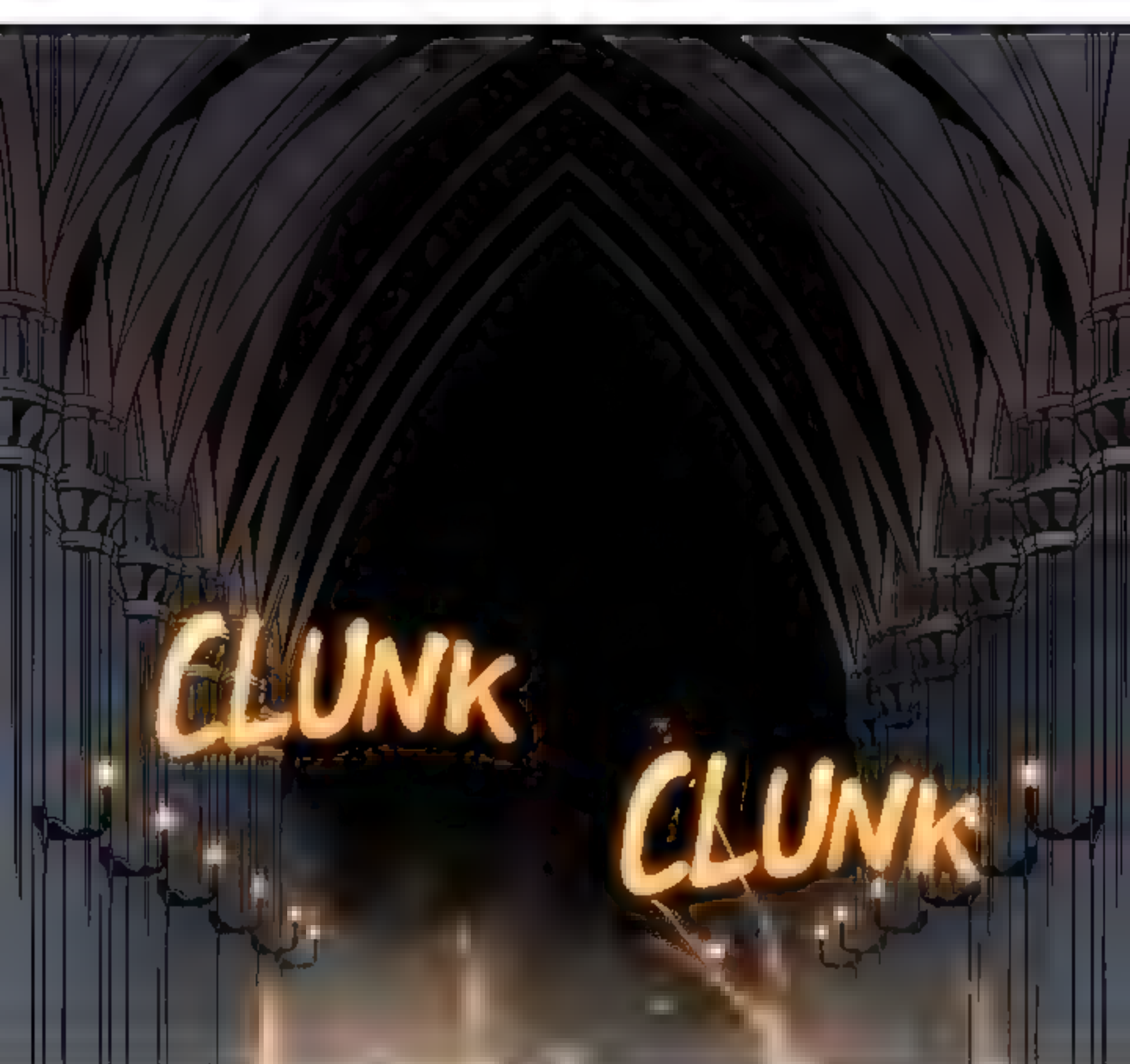
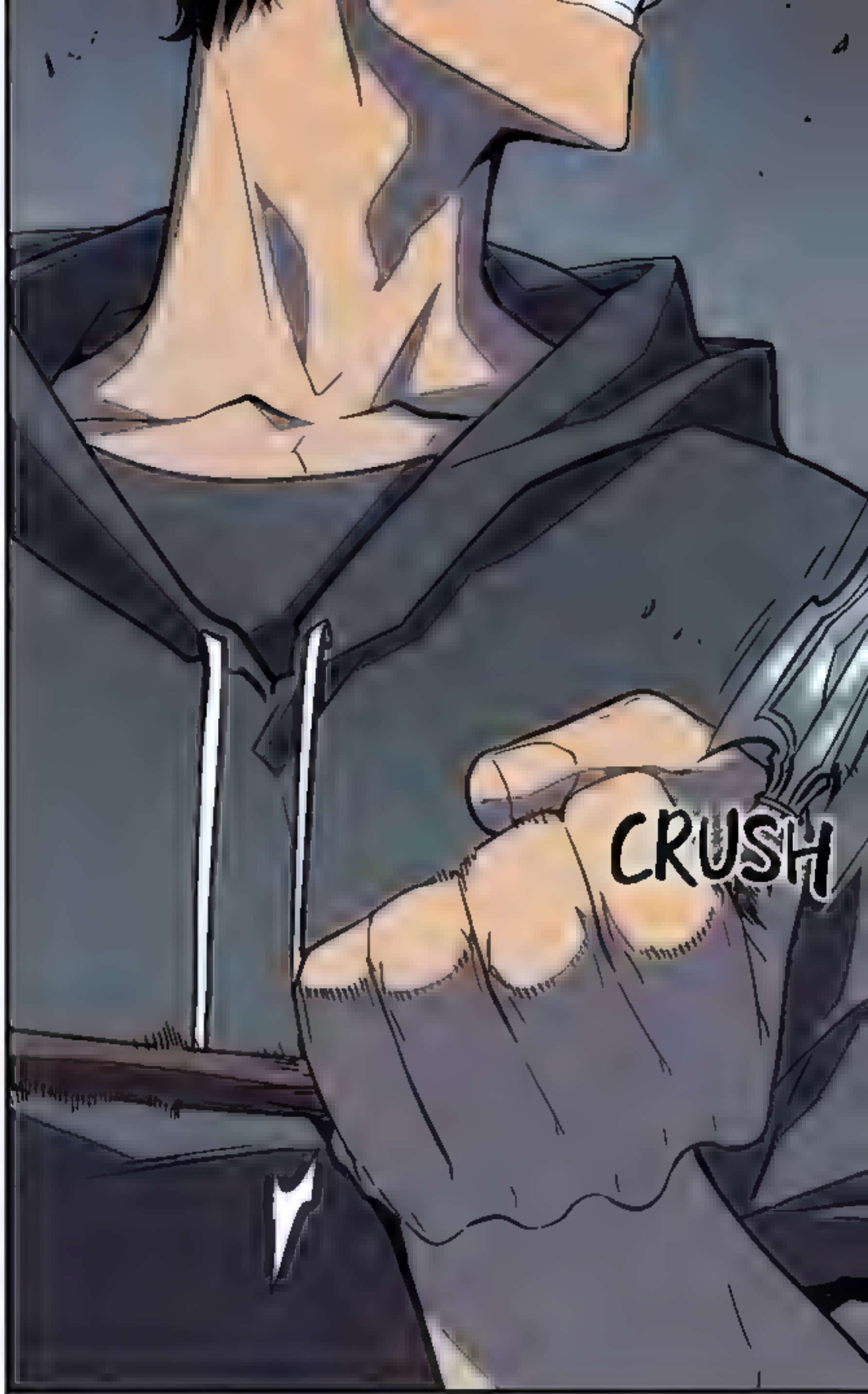
I NEED TO  
TAKE A BREAK AND  
RECOVER SOME OF  
MY FATIGUE...













[ITEM: LEATHER POUCH]  
HAS BEEN OPENED.

[20,000 GOLD]  
YOU HAVE OBTAINED A  
[BOTTLE OF LUKEWARM WATER].

GULP

GULP

PHEW

I'VE LEVELED  
UP QUITE A BIT, AND  
I'VE ACQUIRED A  
LOT OF ITEMS.

NOW THAT  
I'VE RECOVERED,  
I THINK IT'S TIME TO  
MOVE ON TO THE  
NEXT STAGE.

WARDEN'S NECKLACE (A)

ITEM: WARDEN'S NECKLACE (A)  
LEVEL: 10

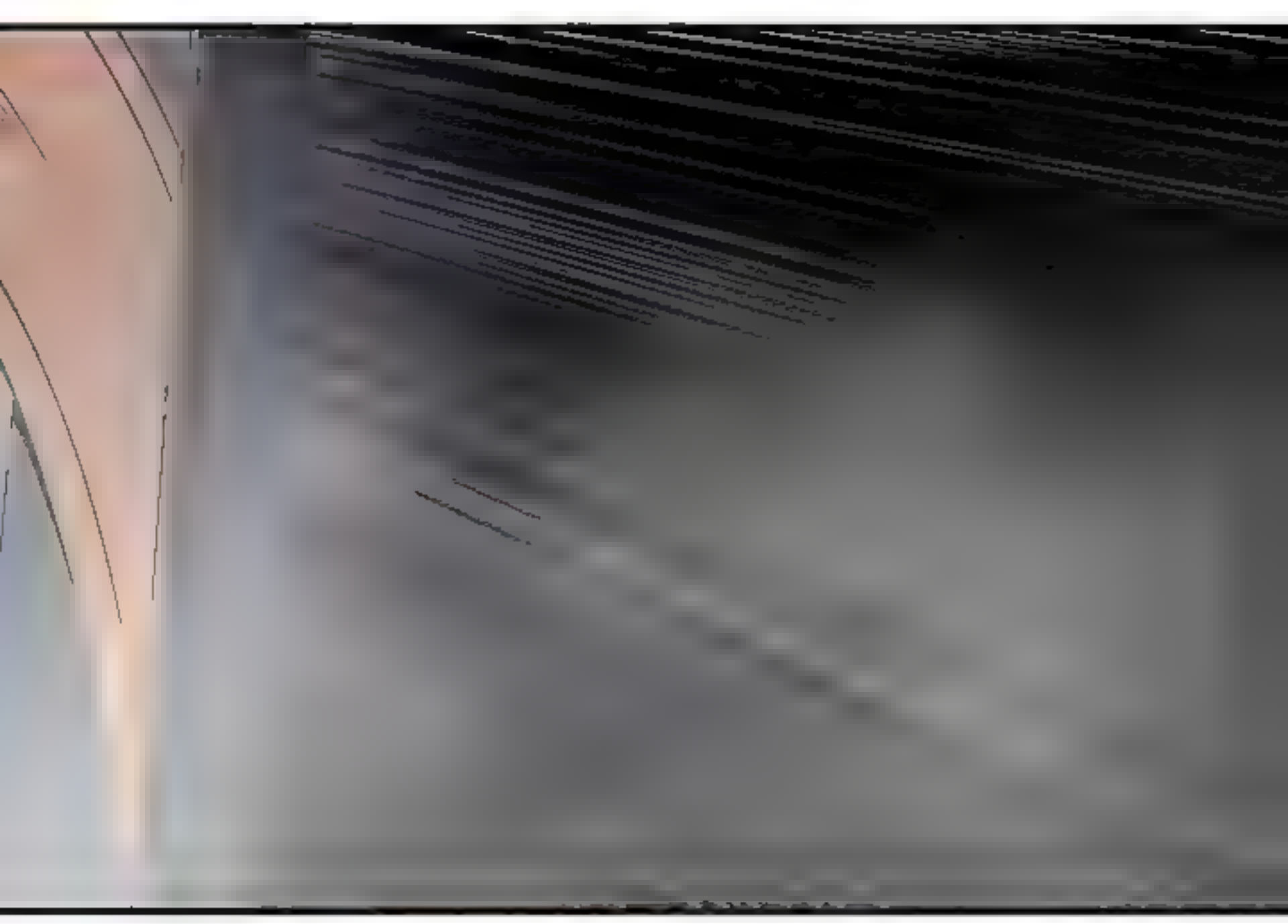
ITEM: WARDEN'S NECKLACE (A)  
LEVEL: 10

ITEM: WARDEN'S NECKLACE (A)  
LEVEL: 10





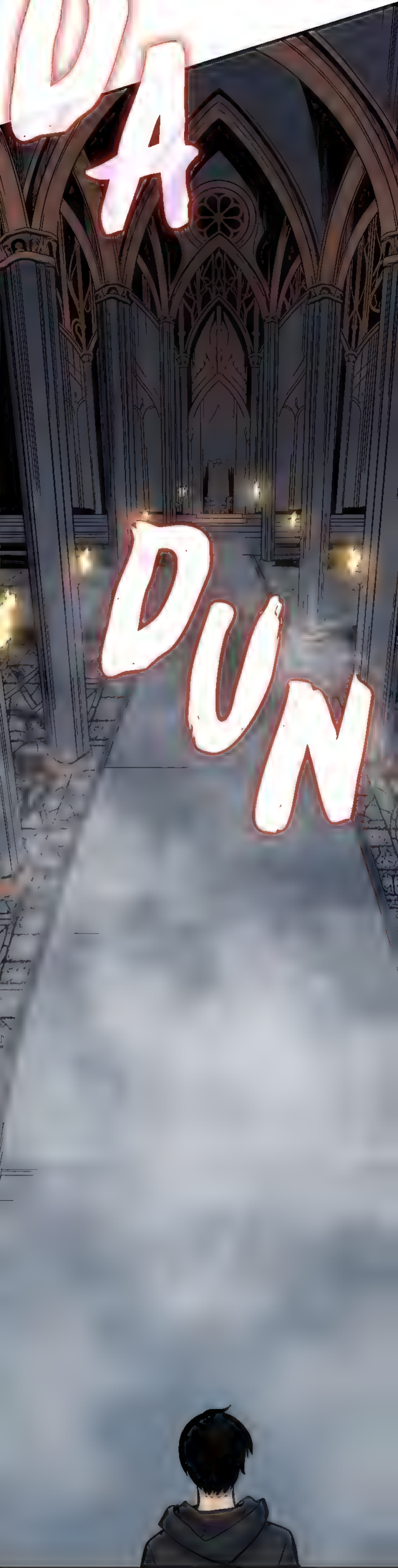




THE COLD AIR IS SENDING  
SHIVERS DOWN MY SPINE...











A THRONE  
ROOM?



MY EYES...

MY EARS...

MY FINGERTIPS...







A CHILLING AURA.



IS THAT  
GUY THE SOURCE OF  
THIS TREMENDOUS  
FORCE...?





NAME: SUNG JINWOO

LEVEL: 45

JOB: NONE

FATIGUE: 43

TITLE: WOLF ASSASSIN

HP: 4511/ 8330

MP: 660/ 790





To Be Continued...

# Solo Leveling

**D&C**  
WEBTOON

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